
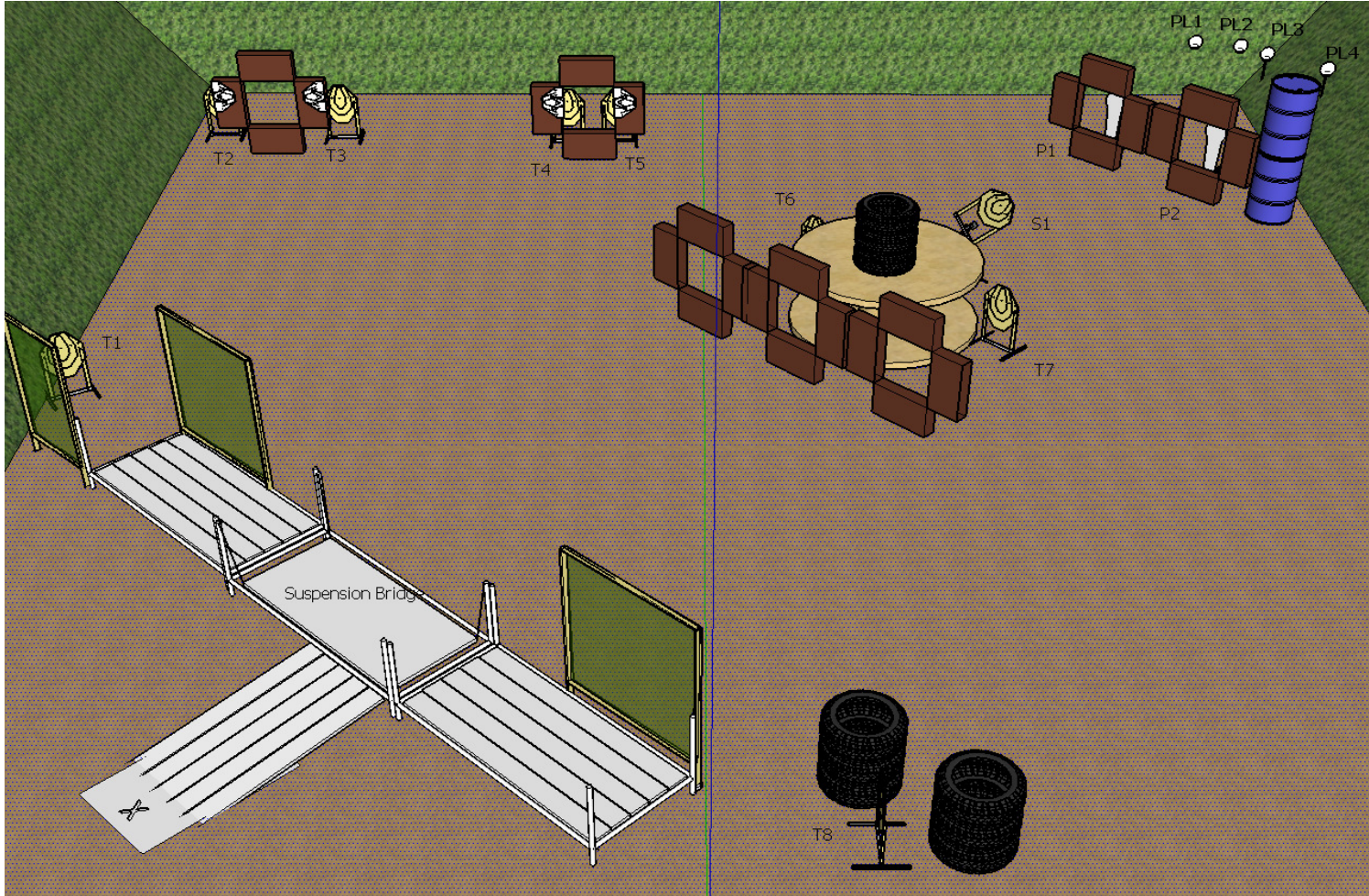








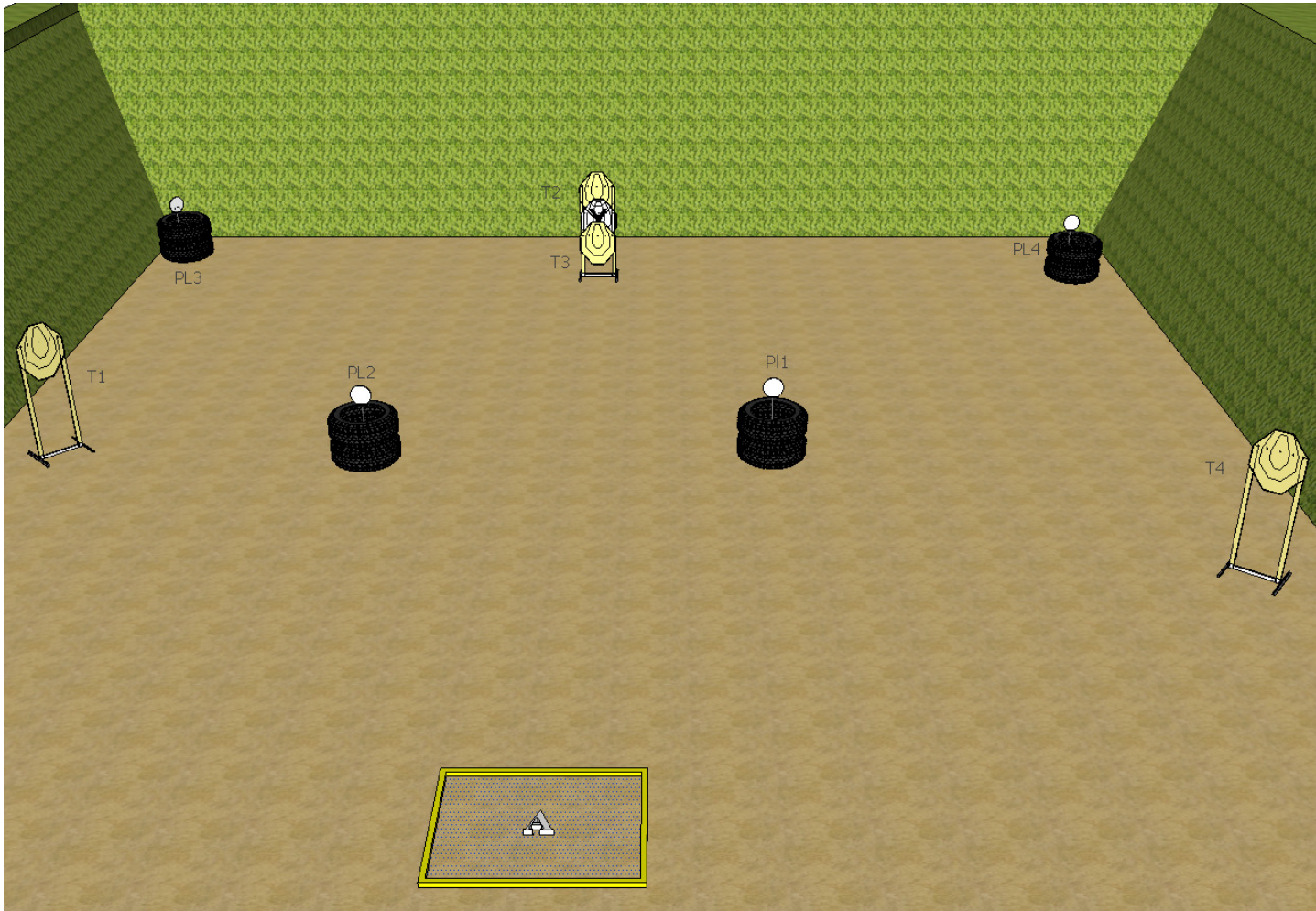








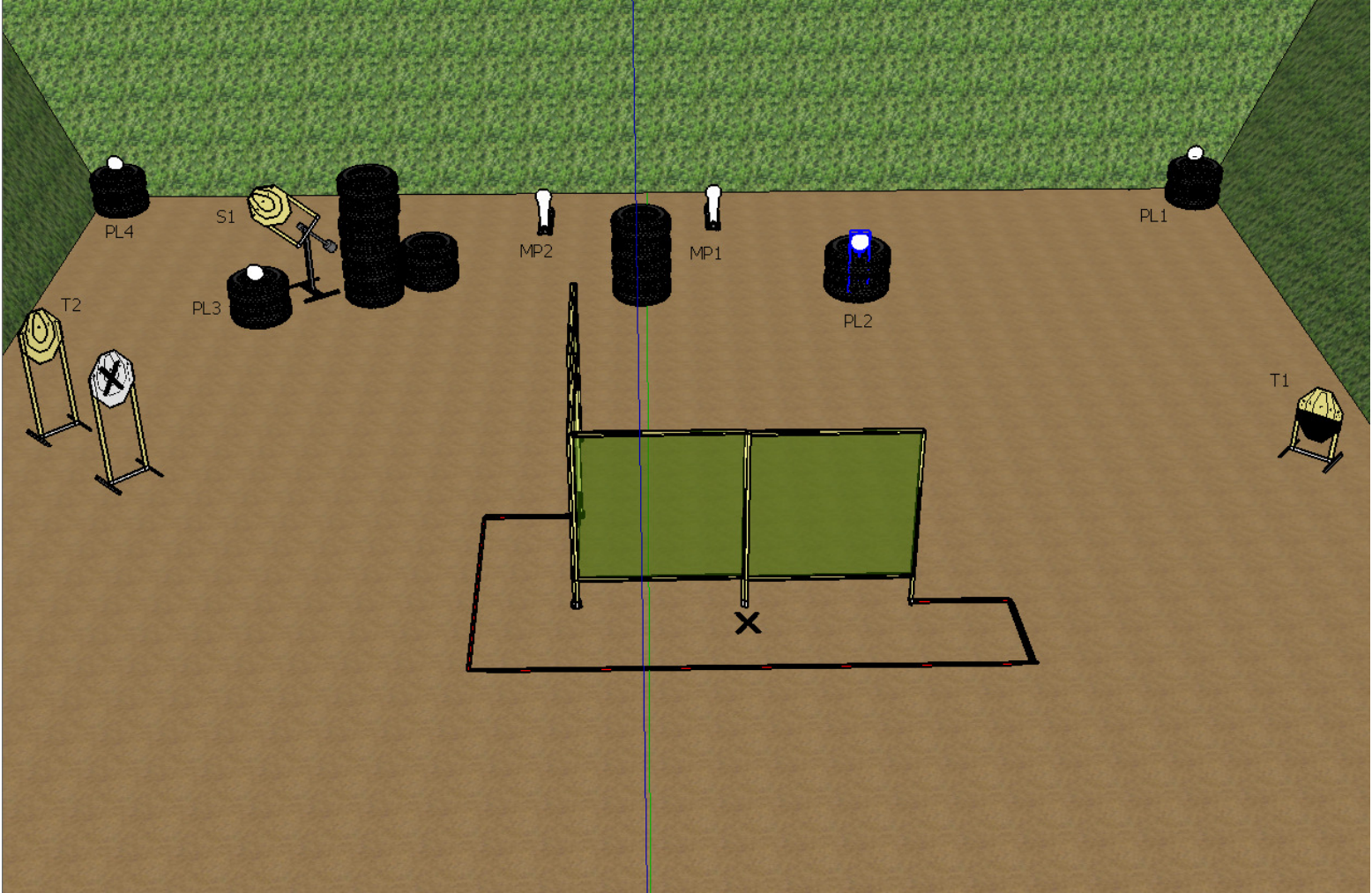










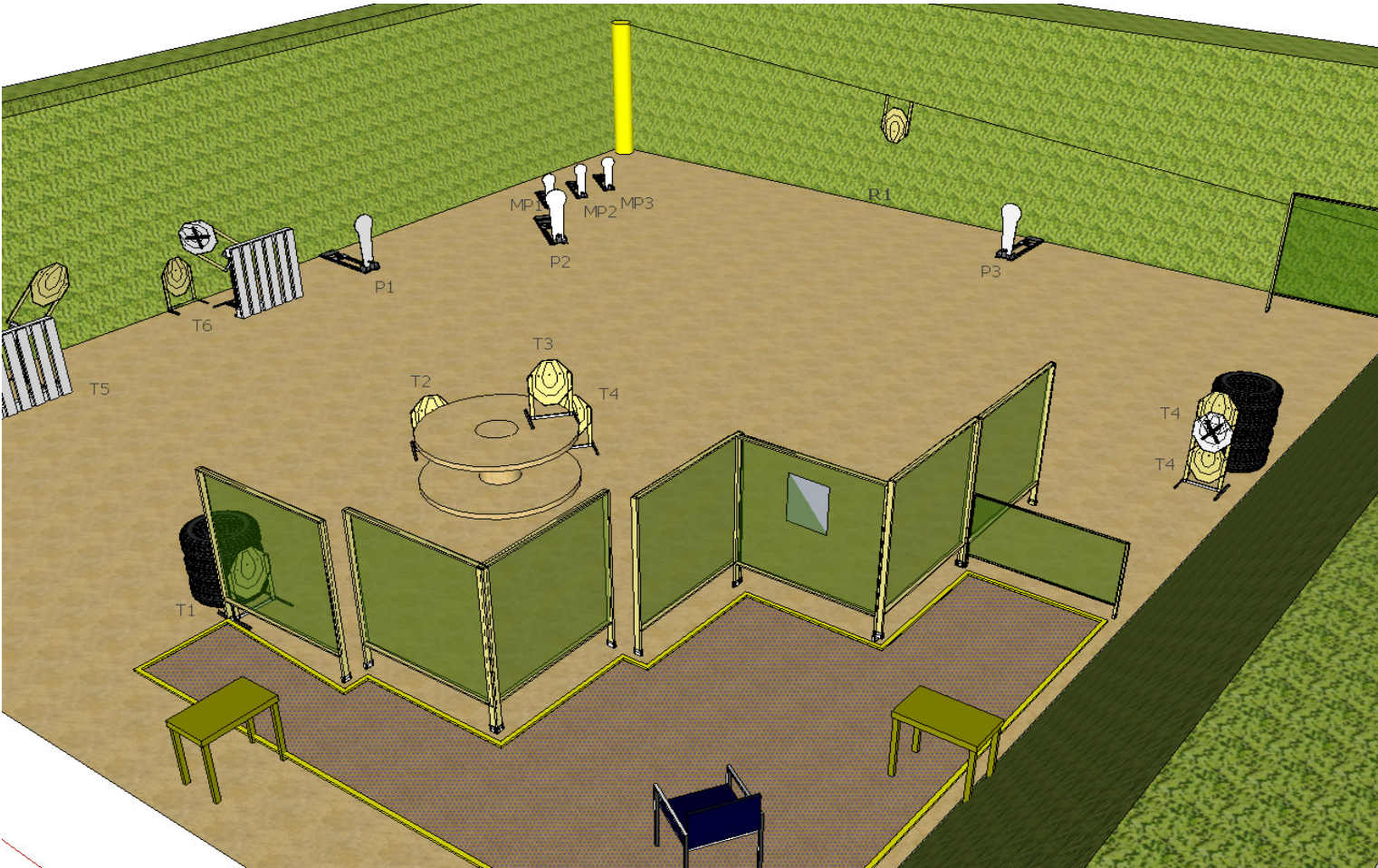



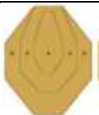



PHALABORWA PRACTICAL SHOOTING CLUB


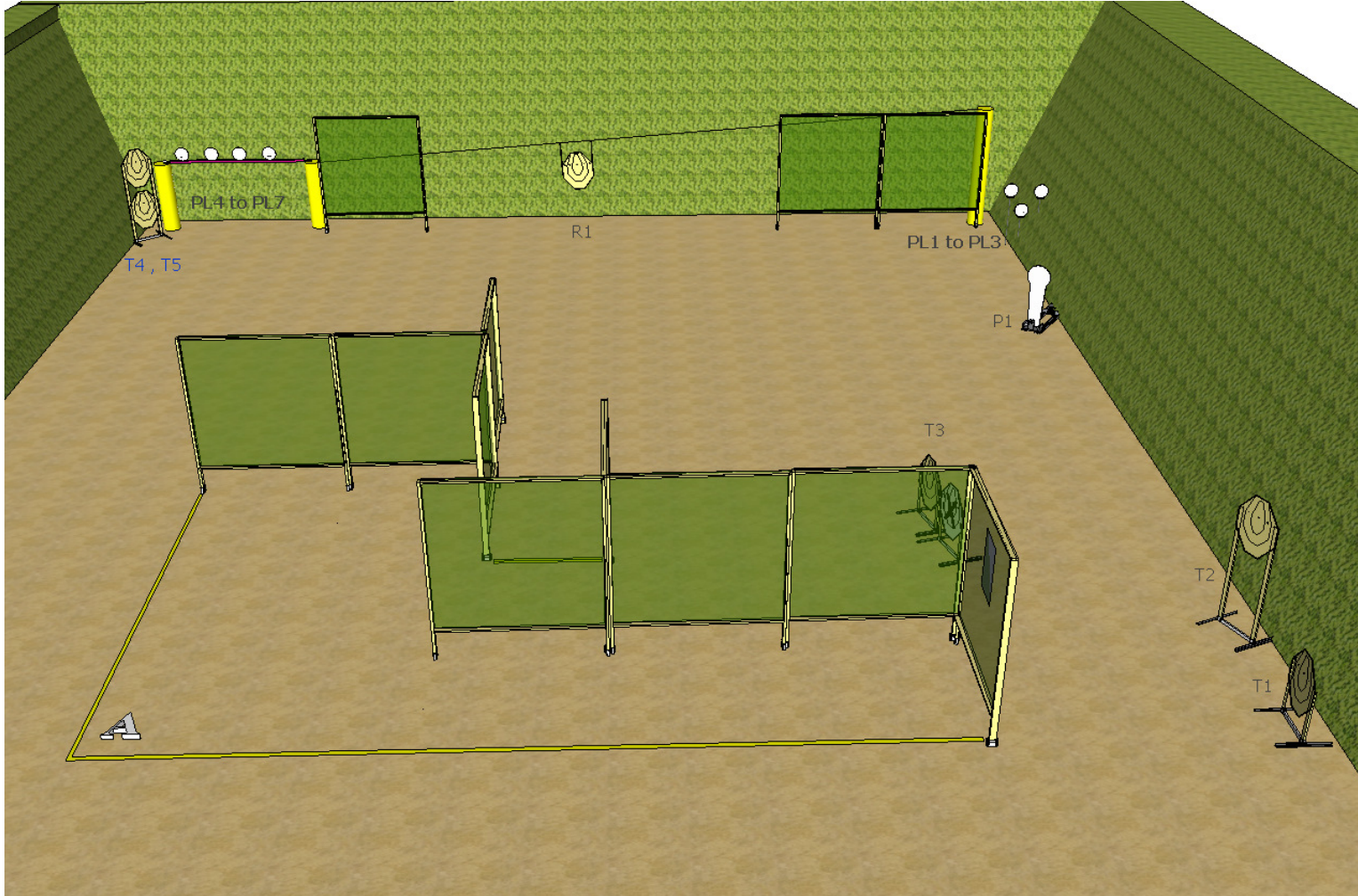







Hand Gun Match 23 May 2015		
Stages		
1	Rubik's Cube	24
2	Mini Me	12
3	Left or Right	12
4	Find the Gap	24
5	You want to do What	20
6	Back against the Wall	32
7	Standards with a Twist	10
8	Beat the Angle	12
Total Min Shots		143


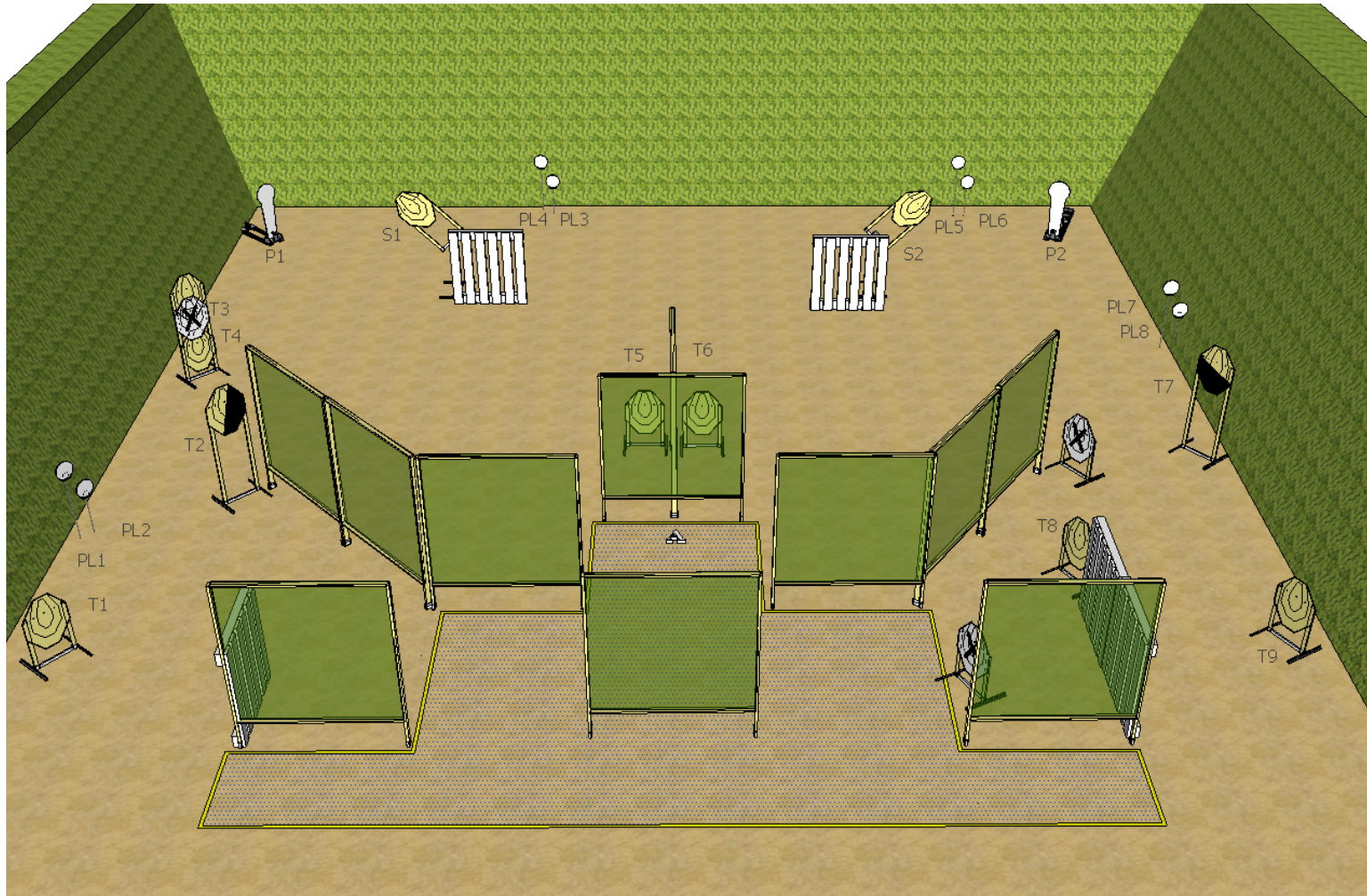







Stage No	1	Stage Name	Rubik's Cube	
Start Position	Shooter starts standing in X both toes touching bridge, hands at sides. The gun is unloaded and holstered.			
Stage Procedure:	On signal engage targets as they become visible from within the demarcated area. P1 and P2 will activate moving target S1			
<div></div> <div>24</div>				<div></div> <div>4</div>
<div></div> <div>9</div>				<div></div> <div>0</div>
<div></div> <div>3-18</div>				<div></div> <div>2</div>
<div></div> <div>3-18</div>				<div></div> <div>PLENTY</div>










Stage No	2		Stage Name	Mini Me	
Start Position	Shooter starts standing relaxed in A with hands surrender. The gun is loaded and holstered.				
Stage Procedure:	On signal engage targets as they become visible whilst staying in the demarcated area.				
<div></div> <div>12</div>				<div></div> <div>4</div>	
<div></div> <div>0</div>				<div></div> <div>0</div>	
<div></div> <div>4</div>				<div></div>	
<div></div> <div>9-18</div>				<div></div> <div>1</div>	

Stage No	3		Stage Name	Left or Right
Start Position	Shooter starts standing anywhere in area X. The gun is loaded magazine inserted chamber empty and holstered.			
Stage Procedure:	On signal engage targets as they become visible whilst staying in the demarcated area. PL3 activates mover S1			
 12				 4
 3				 2
 0				 0
 8-15				 1

Stage No	4		Stage Name	Find the Gap
Start Position	Shooter starts sitting on chair with hands on knees and gun placed on any of the 2 tables provided. The gun is loaded and pointing down range.			
Stage Procedure:	On signal engage targets as they become visible. P1 activates mover S1 which stays visible. P3 activates mover R1 which disappears.			
 24				 0
 9				 3
 0				 3
 3-20				 2

Stage No	5		Stage Name	You want to do What !!	
Start Position	Shooter starts standing at A with both heels touching branding . The gun is loaded and holstered.				
Stage Procedure:	On signal engage targets as they become visible whilst remaining in shooting area. P1 activates moving target R1 which will disappear.				
<div></div> <div>20</div>				<div></div> <div>7</div>	
<div></div> <div>6</div>				<div></div> <div>0</div>	
<div></div> <div>0</div>				<div></div> <div>1</div>	
<div></div> <div>5-15</div>				<div></div> <div>2</div>	

Stage No	6		Stage Name	Back against the wall	
Start Position	Shooter starts standing at point A facing up range, hands at sides. The gun is unloaded				
Stage Procedure:	On signal engage targets as they become visible whilst staying in the demarcated area. P1 activate moving target S1 and P2 activates moving target S2				
<div></div> <div>32</div>					<div></div> <div>8</div>
<div></div> <div>11</div>					<div></div> <div>0</div>
<div></div> <div>0</div>					<div></div> <div>2</div>
<div></div> <div>3-15</div>					<div></div> <div>3</div>

Stage No	7		Stage Name	Standards with a twist	
Start Position	Shooter starts standing in any of the demarcated areas. The gun is loaded and holstered.				
Stage Procedure:	On signal engage targets as they become visible from within the demarcated areas.				
<div></div> <div>10</div>				<div></div> <div>0</div>	
<div></div> <div>5</div>				<div></div> <div>0</div>	
<div></div> <div>0</div>				<div></div> <div>3</div>	
<div></div> <div>5-25</div>				<div></div> <div>2</div>	

